

ABSTRACT

A method of configuring a plurality of holes for playing a game including providing a plurality of holes and putting greens having predetermined shapes, locating a hole and a putting green on a course selected from the plurality of holes and putting greens. A plurality of hole corridors may be configured to define a grid wherein respective longitudinal axes of at least two hole corridors are substantially parallel and at least one of the hole corridors includes a fairway, a putting green selected from a plurality of putting greens having respective predetermined shapes and sizes and a plurality of tee boxes defining a respective plurality of course-playing routes. A scoring method may include selecting a course-playing route, determining a target score, hitting a ball with a club to a three-dimensional target, determining a score and calculating a differential between the score and the target score.